

SNR Calculation and Spectral Estimation [S&T Appendix A]

or, How *not* to make a mess of an FFT

- 0 Make sure the input is located in an FFT bin**
- 1 Window the data!**
 - A Hann window works well.
- 2 Compute the FFT**
- 3 $\text{SNR} = \text{power in signal bins} / \text{power in noise bins}$**
- 4 If you want to make a spectral plot**
 - i. Apply sine-wave scaling**
 - ii. State the noise bandwidth (NBW)**
 - iii. Smooth the FFT**

FT and DFT (1)

- **Fourier Transform:**

$$x(t) \leftrightarrow X(\omega)$$

- **If $x(t)$ is sampled**

$$x(nT) \leftrightarrow \sum_{n=-\infty}^{\infty} x(nT) \cdot e^{-j\omega nT}$$

- **Estimation of spectrum: DFT / FFT**

$$X(f_k) = \sum_{n=0}^{N-1} x(nT) \cdot e^{-j2\pi nTf_k} = x(nT) * h_k(n)$$

where $f_k = k / (NT)$, $k=0, 1, 2, \dots, N-1$

$$h_k(n) = \begin{cases} e^{j2\pi kn/N}, & 0 \leq n \leq N \\ 0 & , \text{otherwise} \end{cases}$$

FT and DFT (2)

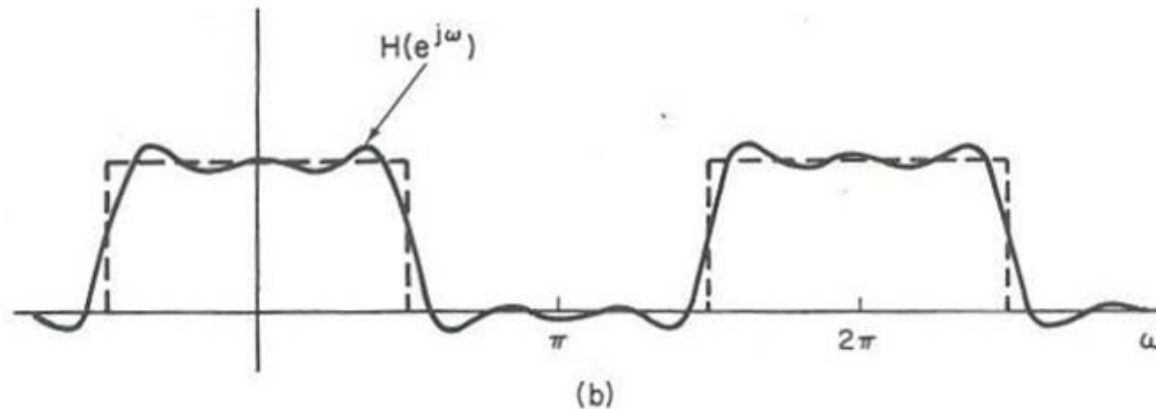
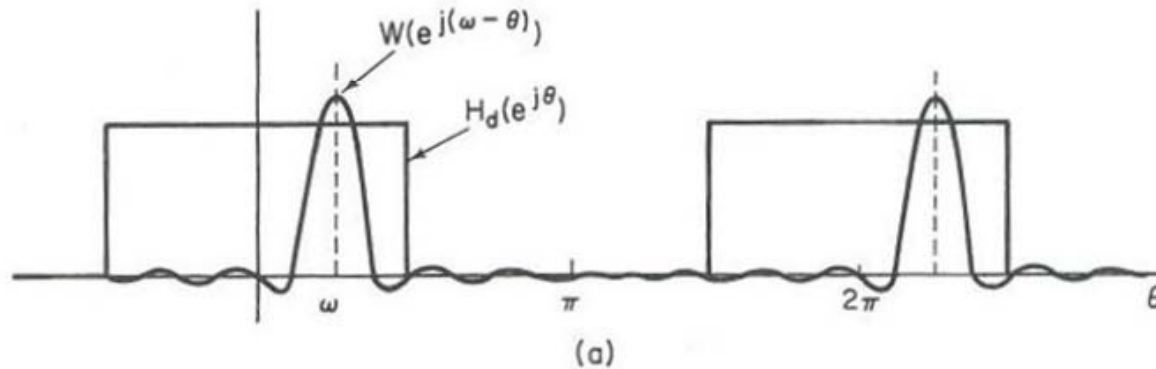
- Generally, in Fourier Transformation, the rule is

Sampled \leftrightarrow *Periodic*

- If $x(nT)$ is not periodic with period NT , the DFT calculates the spectrum of a discontinuous signal -- bad estimate!

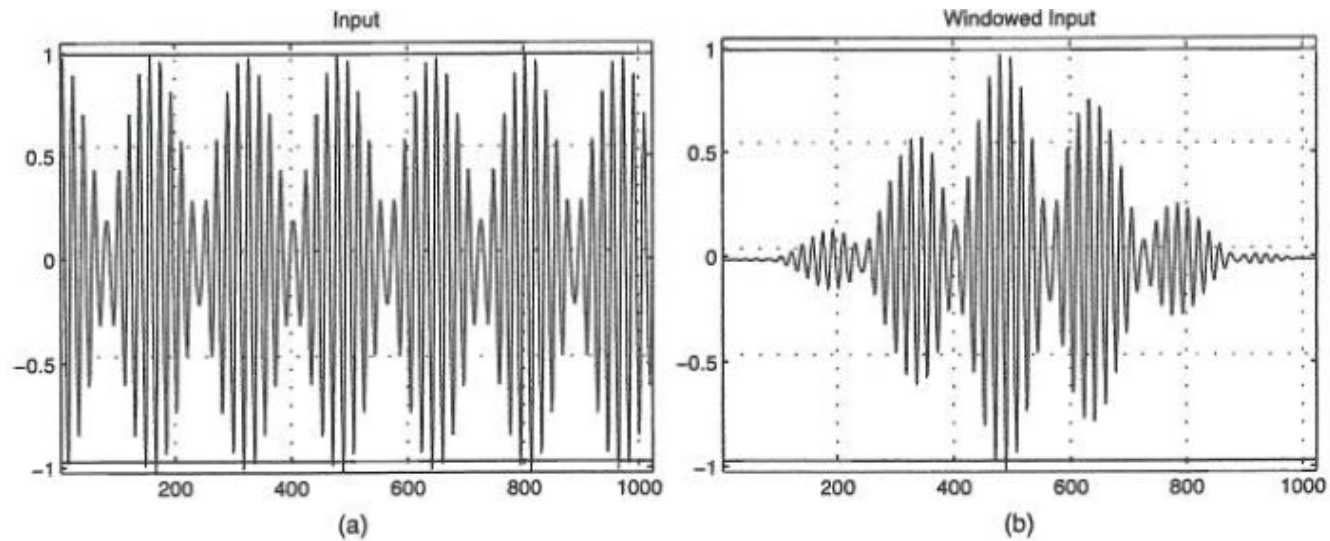
FT and DFT (3)

- **Another problem: convolution introduces noise folding in windowed spectrum:**

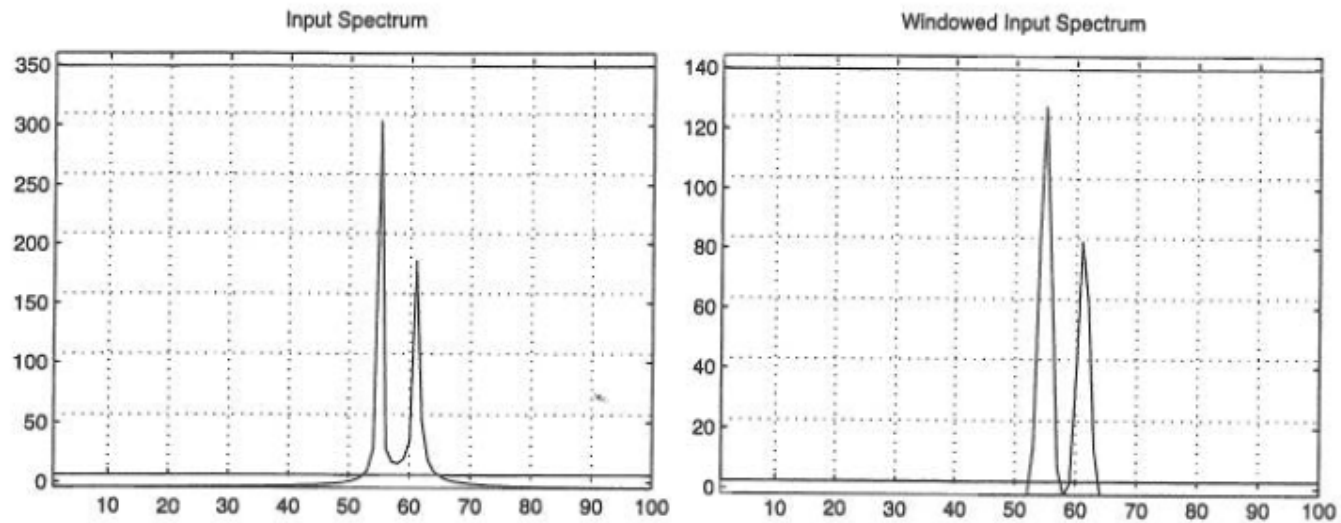


- (a) Convolution process implied by truncation of the ideal impulse response. (b) Typical approximation resulting from windowing the ideal impulse response.

Example: two-tone signal



Time domain input of the example before (a) and after windowing (b).



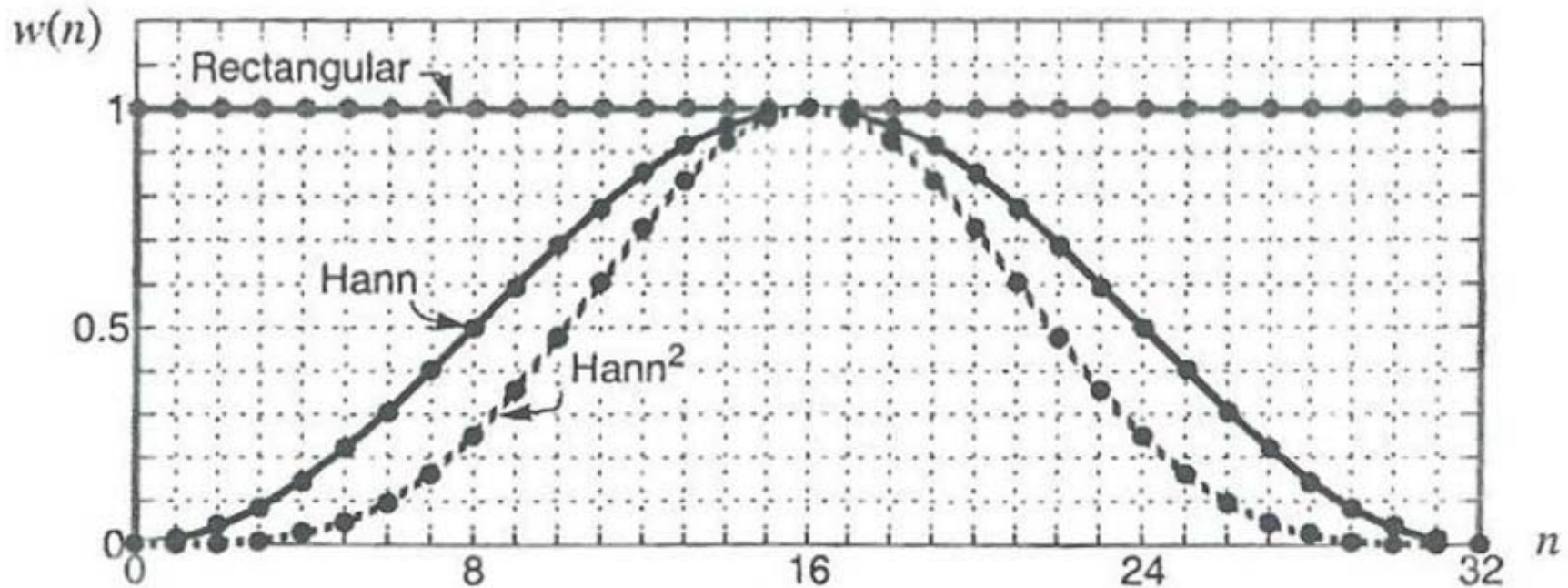
Spectra with and without windowing.

Windowing

- **General window (T=1):**

$$W(f) = \sum_{n=0}^{N-1} w(n) \cdot e^{-j2\pi fn}$$

- **Common windows:**



Windowing

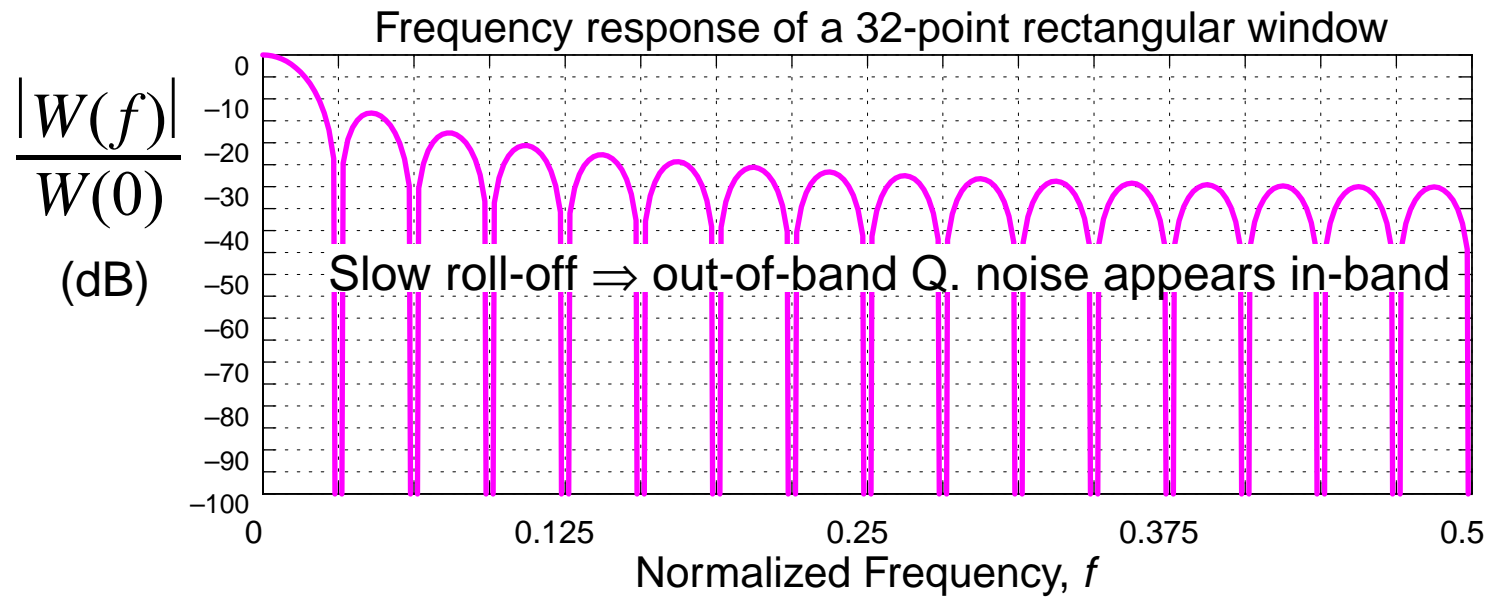
- $\Delta\Sigma$ data is (usually) not periodic

Just because the input repeats does not mean that the output does too!

- A finite-length data record = an infinite record multiplied by a *rectangular window*: $w(n) = 1, 0 \leq n < N$

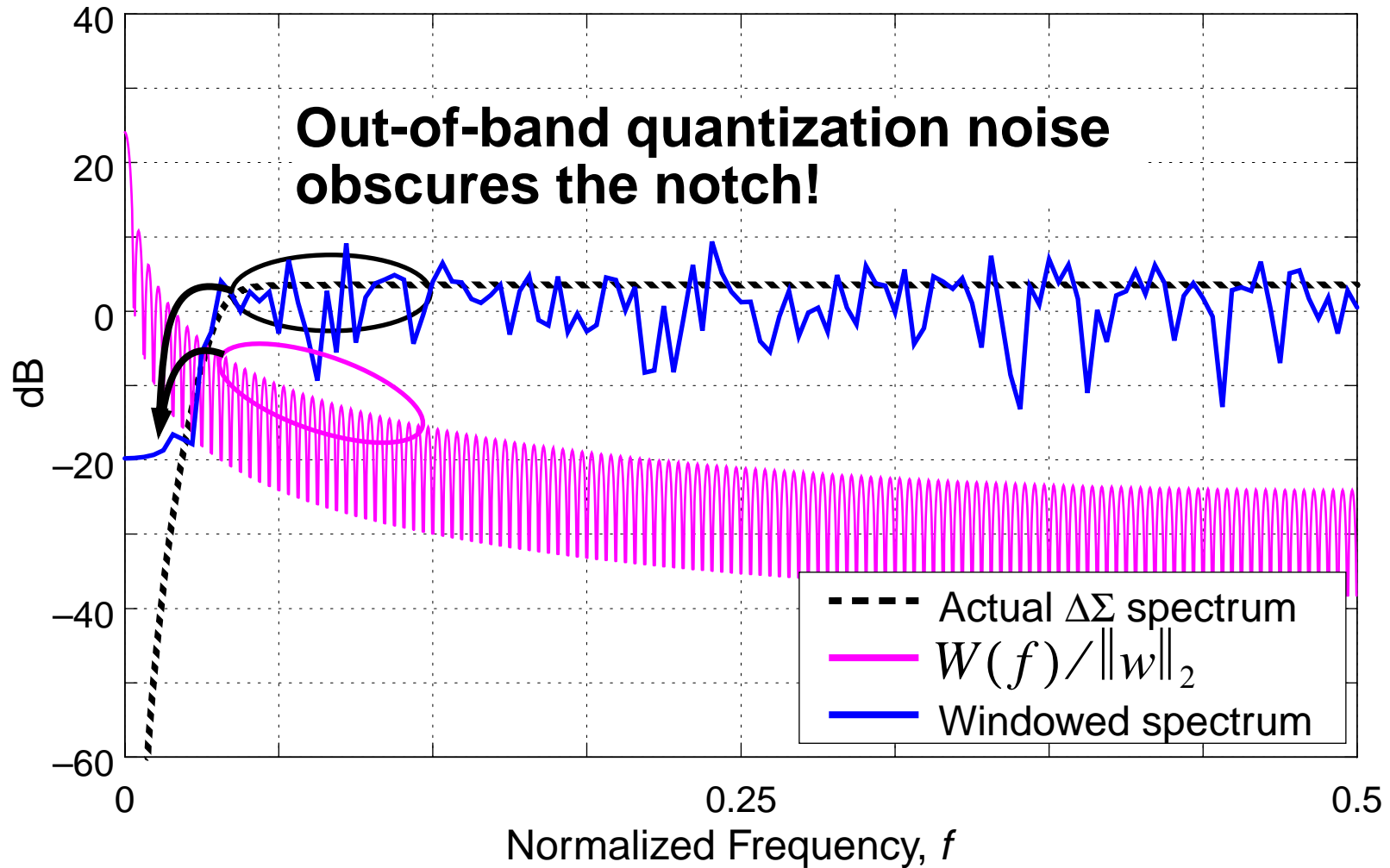
Windowing is unavoidable.

- “Multiplication in time is convolution in frequency”



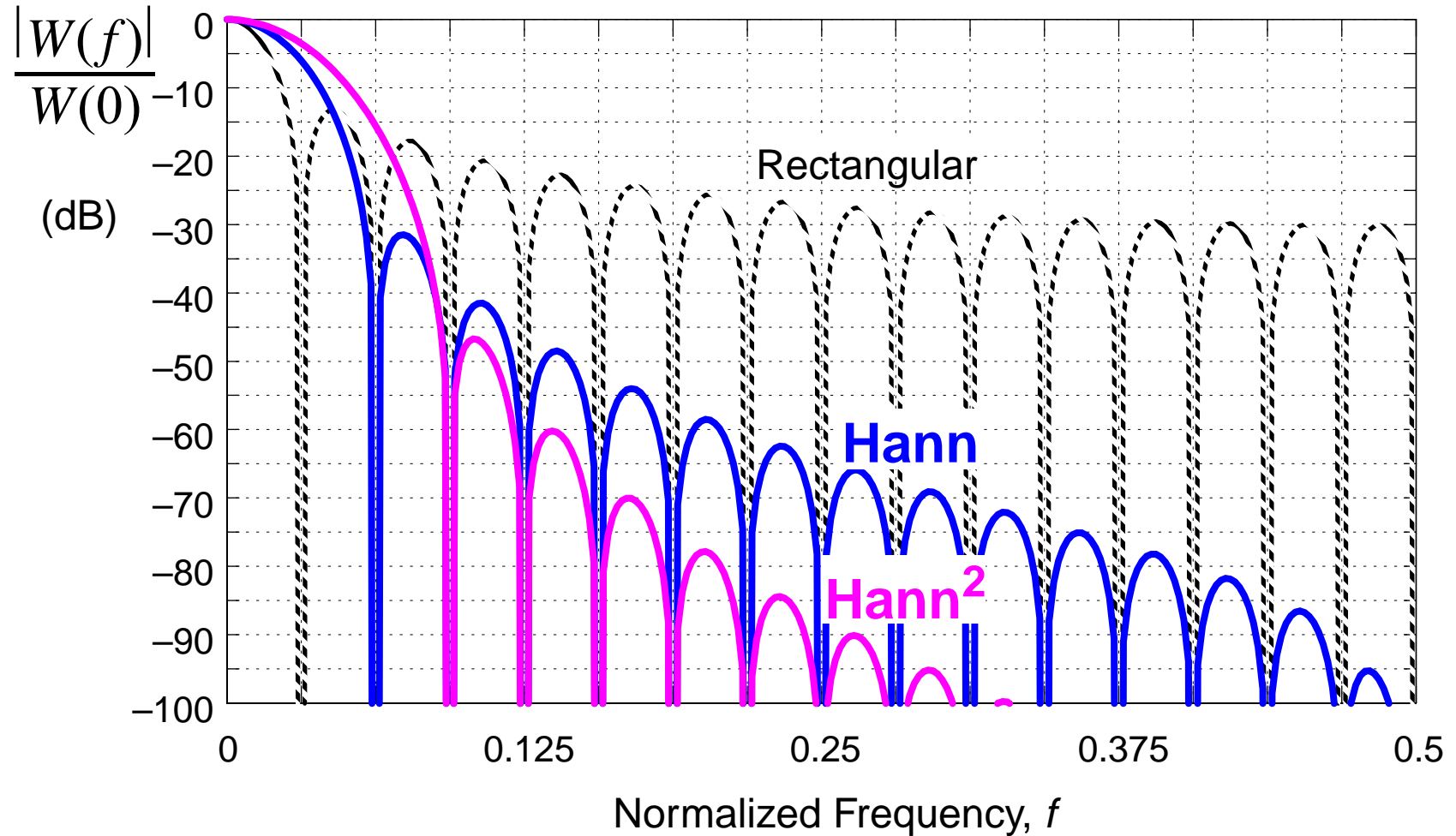
Example Spectral Disaster

Rectangular window, $N = 256$



Window Comparison

$N = 16$



Window Properties

Window	Rectangular	Hann‡	Hann ²
$w(n),$ $n = 0, 1, \dots, N - 1$ $(w(n) = 0 \text{ otherwise})$	1	$\frac{1 - \cos \frac{2\pi n}{N}}{2}$	$\left(\frac{1 - \cos \frac{2\pi n}{N}}{2} \right)^2$
Number of non-zero FFT bins	1	3	5
$\ w\ _2^2 = \sum w(n)^2$	N	3N/8	35N/128
$W(0) = \sum w(n)$	N	N/2	3N/8
$NBW = \frac{\ w\ _2^2}{W(0)^2}$	1/N	1.5/N	35/18N

‡. MATLAB's hanning function causes spectral leakage of tones located in FFT bins unless you add the optional argument "periodic". Use $\Delta\Sigma$ Toolbox function `ds_hann`.

Window Length, N

- **Need to have enough in-band noise bins to**
 - 1 Make the number of signal bins a small fraction of the total number of in-band bins**

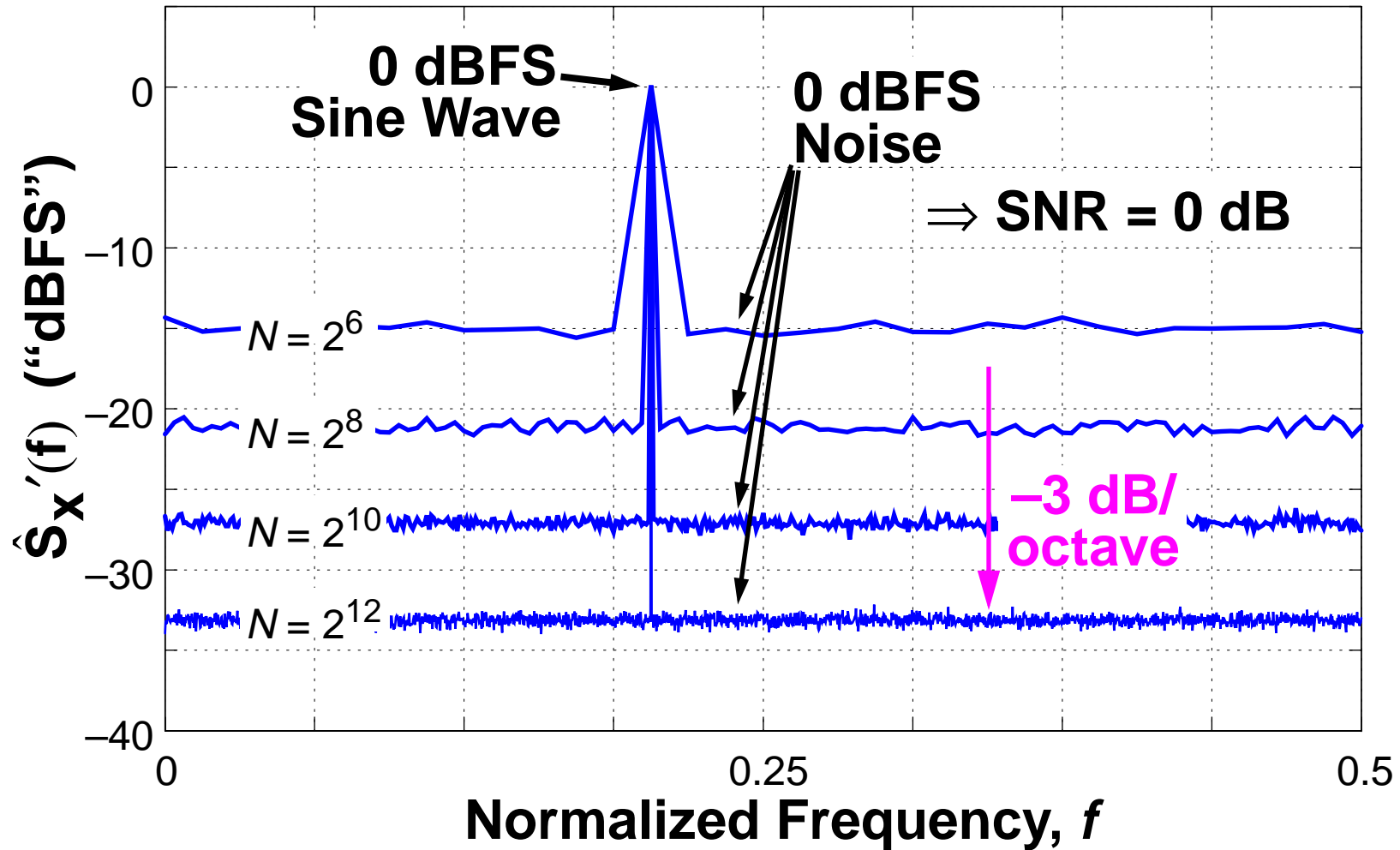
$<20\% \text{ signal bins} \Rightarrow >15 \text{ in-band bins} \Rightarrow N > 30 \cdot OSR$
 - 2 Make the SNR repeatable**

$N = 30 \cdot OSR$ yields std. dev. ~ 1.4 dB.
 $N = 64 \cdot OSR$ yields std. dev. ~ 1.0 dB.
 $N = 256 \cdot OSR$ yields std. dev. ~ 0.5 dB.
- **$N = 64 \cdot OSR$ is recommended**

**This is all you need to know to do SNR calculations.
If you want to make spectral plots, you need to know more...**

Spectrum of a Sine Wave plus Noise

Various N



Scaling and Noise Bandwidth

- FFT scaled such that a full-scale (FS) sine wave ($A = FS/2$) yields a 0-dB spectral peak:

$$\hat{S}_x'(f) = \frac{\left| \sum_{n=0}^{N-1} w(n) \cdot x(n) \cdot e^{-j2\pi fn} \right|^2}{(FS/4)W(0)}$$

← $|FFT|^2$
← sine-wave scale factor

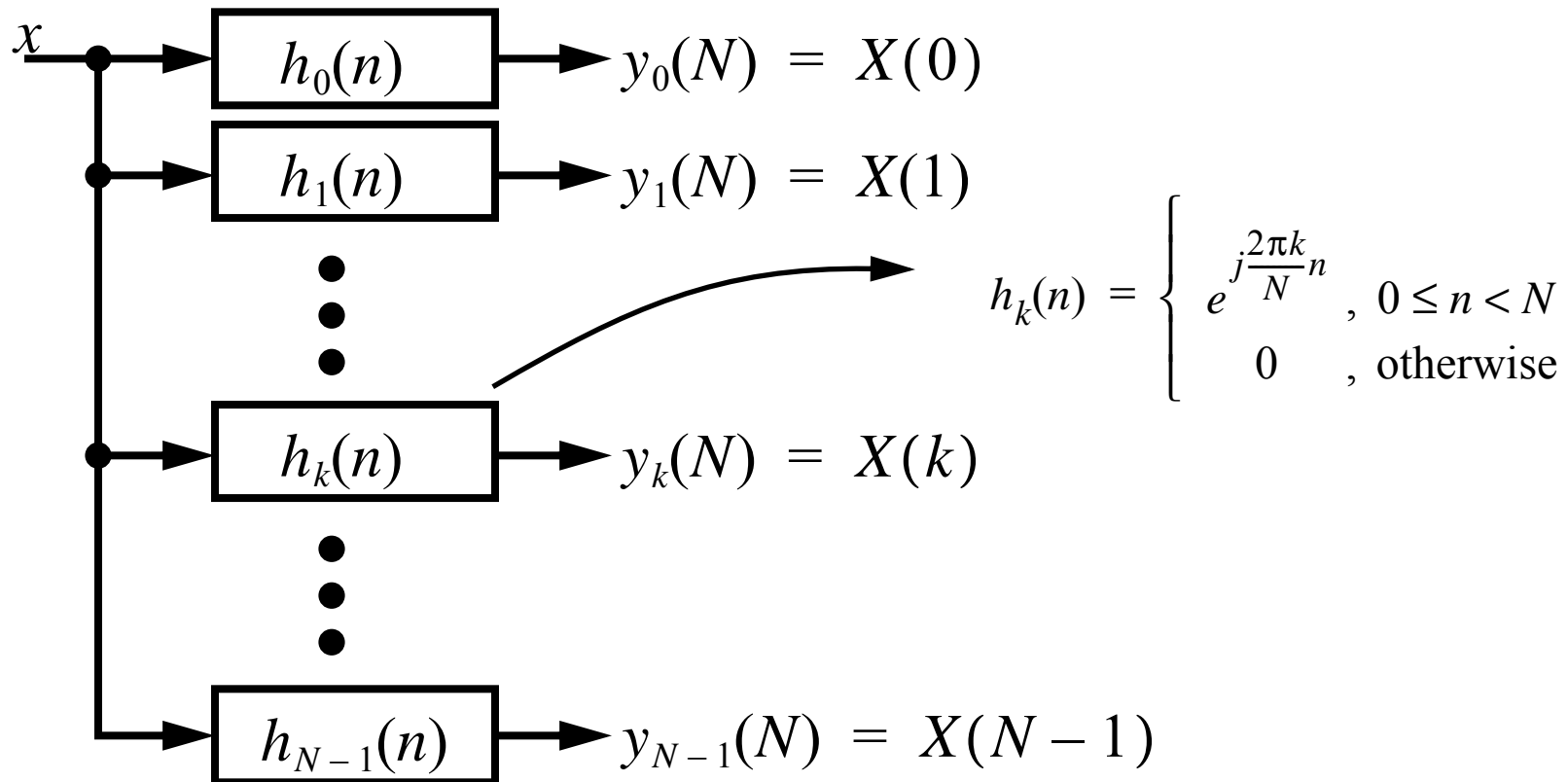
- “Noise Floor” depends on N (!)
A sine-wave-scaled FFT is fine for showing *spectra*, but is ill-suited for displaying *spectral densities*.
- Vertical axis is really “dBFS/NBW,” where NBW is the bandwidth over which the noise power has been integrated

Think of the spectrum as representing the amount of power in a frequency band whose width is NBW.

$NBW = k/N$, where k depends on the window type.

An FFT is like a Filter Bank

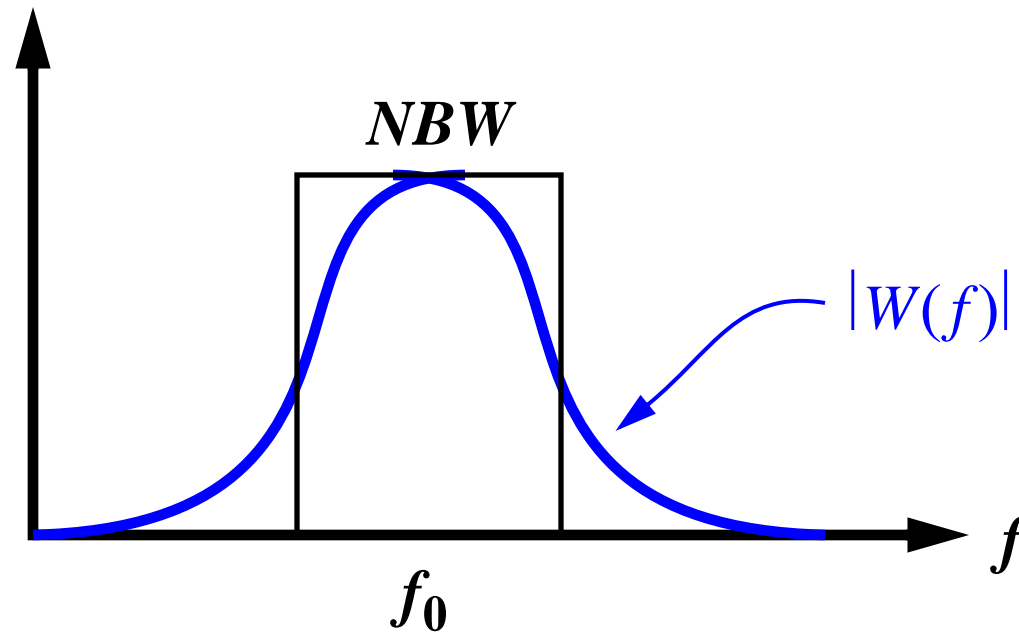
- The FFT can be interpreted as taking 1 sample from the outputs of N complex FIR filters:



- NBW is the effective bandwidth of these filters

Noise Bandwidth

- For a filter with frequency response $W(f)$



$$NBW = \frac{\int |W(f)|^2 df}{W(f_0)^2}$$

Noise Bandwidth of a Rectangular FFT

$$h_k(n) = \exp\left(j\frac{2\pi k}{N}n\right)$$

$$W_k(f) = \sum_{n=0}^{N-1} h_k(n) \exp(-j2\pi fn)$$

$$f_0 = \frac{k}{N}, \quad W_k(f_0) = \sum_{n=0}^{N-1} 1 = N$$

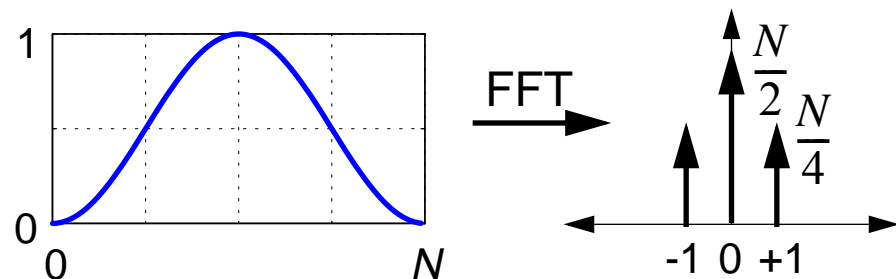
$$\int |W_k(f)|^2 = \sum |w_k(n)|^2 = N \quad \text{[Parseval]}$$

$$\therefore NBW = \frac{\int |W_k(f)|^2 df}{W_k(f_0)^2} = \frac{N}{N^2} = \frac{1}{N}$$

- **NBW is the same for each FFT bin “filter”**

Noise Bandwidth of a Hann-Windowed FFT

- Use the filter associated with FFT bin 0

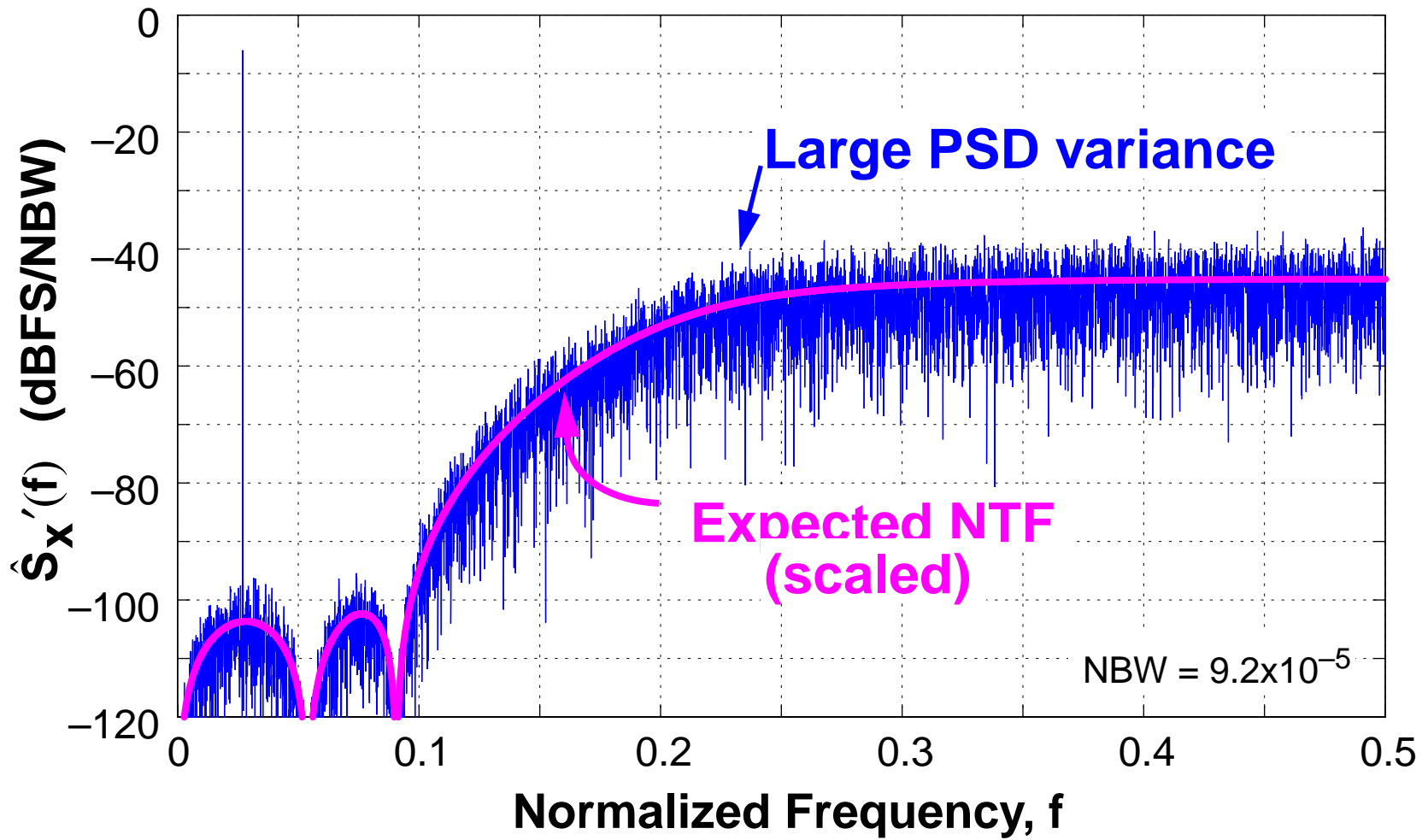
$$\bullet \quad w(n) = \frac{1 - \cos\left(\frac{2\pi}{N}n\right)}{2}$$


$$\Rightarrow \|w\|_2^2 = \frac{3N}{8}, \quad W(0) = \frac{N}{2}$$

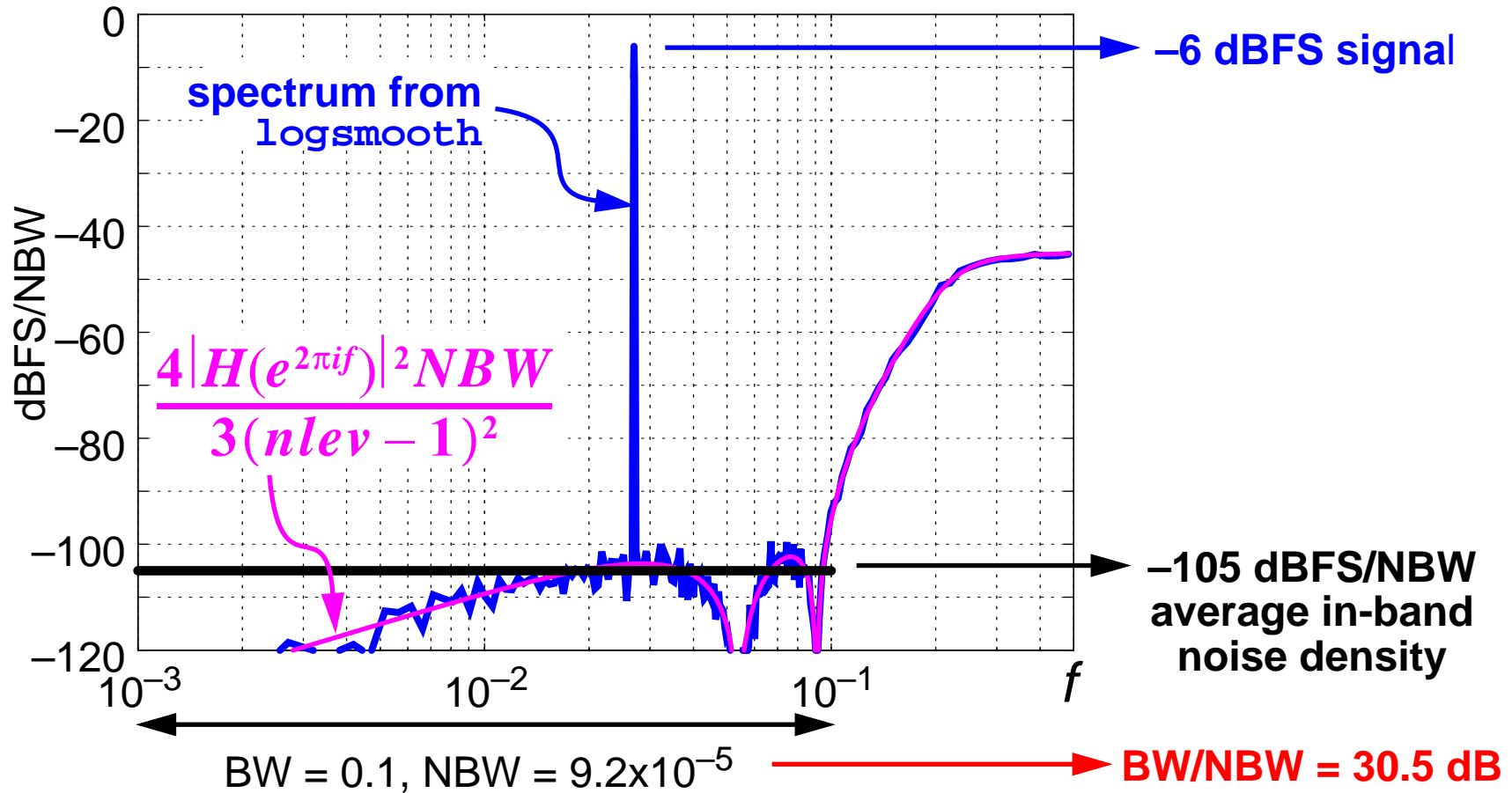
$$\Rightarrow NBW = \frac{\|w\|_2^2}{W(0)^2} = \frac{1.5}{N}$$

Example $\Delta\Sigma$ Spectrum

5th-order NTF, OSR=5, Hann window, no averaging



Smoothed Spectrum and SNR Calculation



- Quantization Noise Power = $-105 + 30.5 = -74.5 \text{ dBFS}$
 $\Rightarrow \text{SQNR} = -6 - (-74.5) = 68.5 \text{ dB}$

Manual SQNR Prediction

- The noise term is HE .
- The rms value of H in the band of interest, σ_H , can be evaluated using `rmsGain`.
- Since $\Delta = 2$ for all quantizers, $\sigma_e^2 = \frac{\Delta^2}{12} = \frac{1}{3}$.
- The in-band noise power is therefore $\frac{\sigma_H^2 \sigma_e^2}{\text{OSR}} = \frac{\sigma_H^2}{3\text{OSR}}$.
- The signal power is impossible to predict using the linear model, but is usually around -3 dBFS.

This corresponds to a power of $(nlev - 1)^2/4$.

- $\therefore \text{SQNR}_{\text{peak}} \approx 10 \log_{10} \left(\frac{3(\text{OSR})(nlev - 1)^2}{4\sigma_H^2} \right)$ dB.